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**BCS-052** 

## BACHELOR OF COMPUTER

APPLICATION (BCA)

Term-End Examination

December, 2019

## BCS-052: NETWORK PROGRAMMING AND ADMINISTRATION

Time: 3 Hours

Maximum Marks: 100

Note: Question number 1 is compulsory. Attempt any three questions from the rest.

1. (a) Explain the purpose of system call "getservbyname()" used in socket programming. Also, explain its syntax and parameters taken by it.

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- (b) Discuss the cloud computing model. What are the advantages of cloud computing? 6
- (c) Explain the methods used by HTTP for data transfer. Give an example for each method.
- (d) How does TCP handle out-of-order segments? Explain the procedure with a suitable diagram.
- (e) Compare connection-oriented and connectionless services using examples for each.
- (f) The following is TCP header in hexadecimal format: 2 × 5 = 10 043721A9 16A02B12 7926AB21 6209A216 00346A2B
  - (i) What is the sequence number?
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(ii) What is the destination port number?
(iii) What is the source port number?
(iv) What is the length of TCP header?
(v) What is the acknowledgement
number?
How is the "Disc User" checked in Linux?
Explain with the help of an example. 5
What is the purpose of byte ordering in
network communication? Also, write the
functions used by byte ordering. 10
Differentiate between RAT 16 and
FAT 32. 5

2.

(a)

(b)

(c)

- 3. Write an algorithm for TCP client and server each using the following specifications:20
  - Client program will send any random

- TCP server program will return "Yes" if the given number is a prime number else return "No" to the respective client.
- 4. (a) How does a DNS server work? Explain
  with the help of a suitable example for
  recursive and iterative solutions. 10
  - (b) What is the significance of SNMP? Discuss the different security levels implemented in SNMP.
- 5. Differentiate between the following:  $5 \times 4 = 20$ 
  - (a) TCP and UDP
  - (b) Broadcasting and Multicasting
  - (c) IPv4 and IPv6
  - (d) BOOTP and DHCP

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